Foundations for Programming Languages Small examination 2

Problem 1 Show the type consistency of the following program fragment, which is written in the subset of C language presented in the lecture, according to (1) and (2).

```
int *p;
int x[3];
p = x;
```

- (1) Rewrite the variable declarations int *p; and int x[3]; in the postfix notation presented in the lecture.
- (2) Show the type consistency of the assignment expression p=x by applying the inference rules to the declarations of p and x in the postfix notation obtained in (1).

Problem 2 A lambda expression $(\lambda x. \lambda y. x)$ $((\lambda z. z) w)$ can be transformed to $(\lambda y. w)$ by applying the β reductions. Write the each step of the β reductions. (Although there are more than one sequences of β reductions, write one of them.)

Problem 3 Write the output to the display when executing the following program in C++.

```
#include <stdio.h>
class Shape {
public:
    virtual void draw (void) {
        printf ("Shape\n");
    }
};
class Box : public Shape {
    void draw (void) {
        printf ("Box\n");
    }
};
```

```
int main (void) {
   Shape *s;
   s = new Box ();
   s->draw();
   return 0;
}
```

Problem 4

Show the output produced by executing the following Pascal program. When the keyword **var** is attached to a formal parameter, it designates the parameter as call-by-reference. The procedure **writeln** writes out to the standard output the value of the parameter and a new line character.

```
program test;
                                   begin
var x : integer;
                                      x := 3;
var y : integer;
                                      y := 4;
procedure swap
                                      swap (x,y);
  (var x: integer;
                                      writeln (x);
   var y : integer);
                                      writeln (y)
var z : integer;
                                   end.
begin
   z := x; x := y; y := z
end:
```

Problem 5

Show the output produced by executing the following Pascal program. Note that Pascal is statically (lexically) scoped.

program P;	procedure D;	begin
var n : char;	<pre>var n : char;</pre>	n := 'L';
procedure W;	begin	W;
begin	n := 'D';	D
writeln(n)	W	end.
end;	end;	

Problem 6

Show the meaning of the following programs (1) and (2) by using the rules presented in the lecture. Note that the programs are in the small subset of C presented in the lecture. Let the states before executing the programs both to be $\sigma = \{(X, 3), (Y, 1), (Z, 0)\}$.

- (1) Z=(X+4);
- (2) while(Y){Y=(Y-1);}

Rules presented in the lecture

Typing rules

• Rules for function calls, pointers, arrays

$e:\tau[n]$	e: au()	$e: \tau *$	$e:\tau[n]$
$e[i]:\tau$	$\overline{e()}: au$	$*e:\tau$	$e:\tau\&$

• Rule for assignment operator =, where e is an l-value expression and not a constant.

$$\frac{e:\tau \quad e':\tau}{e=e':\tau}$$

• Rule for the & operator where the outermost part of τ is not &.

$$\frac{e:\tau}{\&e:\tau\&} \qquad \frac{e:\tau\&}{*e:\tau} \qquad \frac{e:\tau*}{e=e':\tau\&}$$

Rules for lambda calculus

• β reductions

$$\begin{array}{ccc} & & & & & \\ & & & & & \\ \hline M & \xrightarrow{\beta} & N & & \\ \hline \frac{M & \xrightarrow{\beta}}{\lambda x.M} & \xrightarrow{\beta} & \lambda x.N & \\ \hline MP & \xrightarrow{\beta} & NP & \\ \hline MP & \xrightarrow{\beta} & NP & \\ \hline PM & \xrightarrow{\beta} & PN \end{array}$$

• Substitutions

$$c[N/x] = c$$

$$x[N/x] = N$$

$$x[N/y] = x \quad (x \neq y)$$

$$(\lambda y.M)[N/x] = \begin{cases} \lambda y.M & \text{if } x = y \\ \lambda y.(M[N/x]) & \text{if } x \neq y, \ y \notin FV(N) \\ \lambda z.((M[z/y])[N/x]) & \text{if } x \neq y, \ z \neq x, \ y \in FV(N), \\ z \notin FV(M), \ z \notin FV(N) \end{cases}$$

$$(M_1M_2)[N/x] = (M_1[N/x])(M_2[N/x])$$

• Free variables

$$FV(c) = \{\}$$

$$FV(x) = \{x\}$$

$$FV(\lambda x.M) = FV(M) \setminus \{x\}$$

$$FV(M_1M_2) = FV(M_1) \cup FV(M_2)$$

Operational semantics for the small subset of C

- Rules for arithmetic expressions
 - Sequences of numbers: $\langle n, \sigma \rangle \rightarrow m$ where m is an integer represented by the sequence of numbers n in the decimal representation.
 - Variables: $\langle x, \sigma \rangle \rightarrow \sigma(x)$
 - Addition:

$$\frac{\langle a_1, \sigma \rangle \to m_1 \quad \langle a_2, \sigma \rangle \to m_2}{\langle (a_1 + a_2), \sigma \rangle \to m}$$
 (*m* is the sum of m_1 and m_2 .)

- Subtraction:

$$\frac{\langle a_1, \sigma \rangle \to m_1 \langle a_2, \sigma \rangle \to m_2}{\langle (a_1 - a_2), \sigma \rangle \to m}$$
 (*m* is the difference of m_1 and m_2 .)

– Multiplication:

$$\frac{\langle a_1, \sigma \rangle \to m_1 \quad \langle a_2, \sigma \rangle \to m_2}{\langle (a_1 * a_2), \sigma \rangle \to m}$$
 (*m* is the product of m_1 and m_2 .)

- Rules for statements
 - Assignments:

$$\frac{\langle a,\sigma \rangle \to m}{\langle x=a;,\sigma \rangle \to \sigma[m/x]}$$

where $\sigma[m/x]$ is defined as follows.

$$(\sigma[m/x])(y) = \begin{cases} m & \text{if } y = x \\ \sigma(y) & \text{if } y \neq x \end{cases}$$

- Sequences:

$$\frac{\langle c_1, \sigma \rangle \to \sigma_1 \quad \langle c_2, \sigma_1 \rangle \to \sigma_2}{\langle c_1 \ c_2, \sigma \rangle \to \sigma_2}$$

- while statements:

hile statements:

$$\frac{\langle a, \sigma \rangle \to 0}{\langle \mathbf{while} (a) \{c\}, \sigma \rangle \to \sigma}$$

$$\frac{\langle a, \sigma \rangle \to m \quad \langle c, \sigma \rangle \to \sigma_1 \quad \langle \mathbf{while} (a) \{c\}, \sigma_1 \rangle \to \sigma_2}{\langle \mathbf{while} (a) \{c\}, \sigma \rangle \to \sigma_2} \text{ (if } m \neq 0)$$